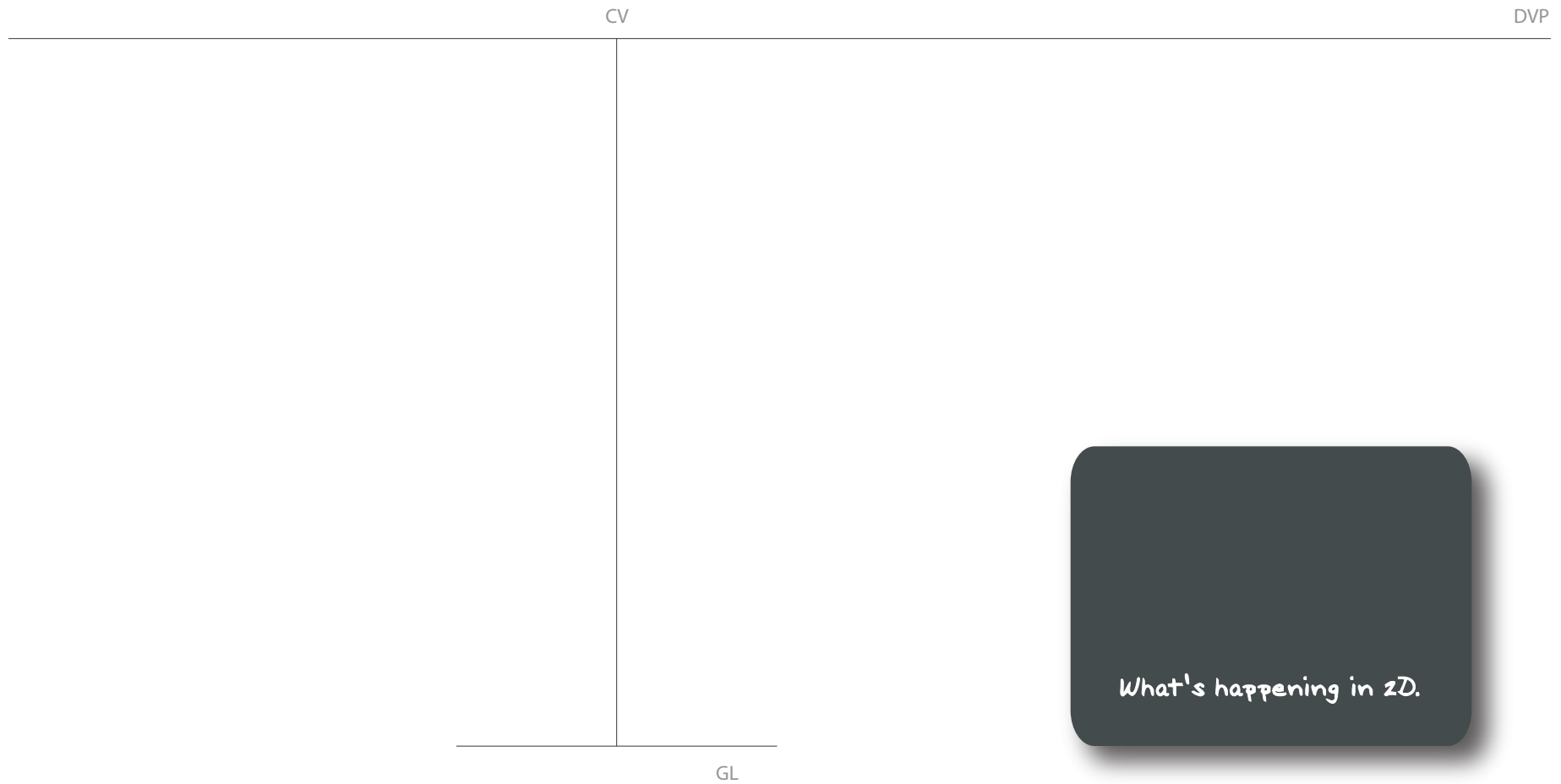


# HOW TO DRAFT UNITS IN EQUAL PROPORTION

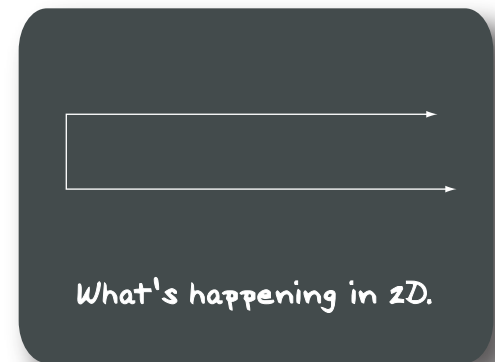
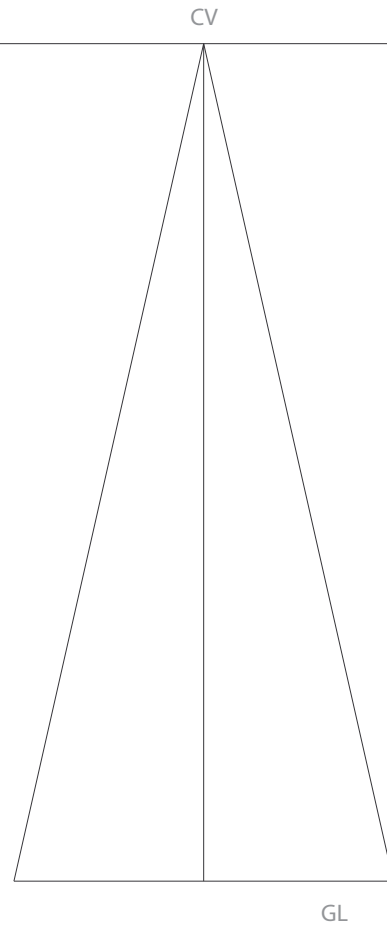
Rebecca B. Bennett



step 1  
Set up for drafting in one-point perspective.

**HOW TO DRAFT UNITS IN EQUAL PROPORTION**  
Rebecca B. Bennett

DVP

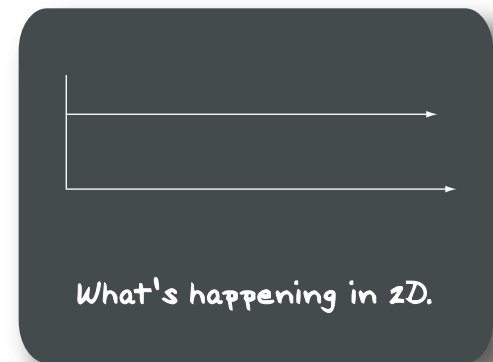
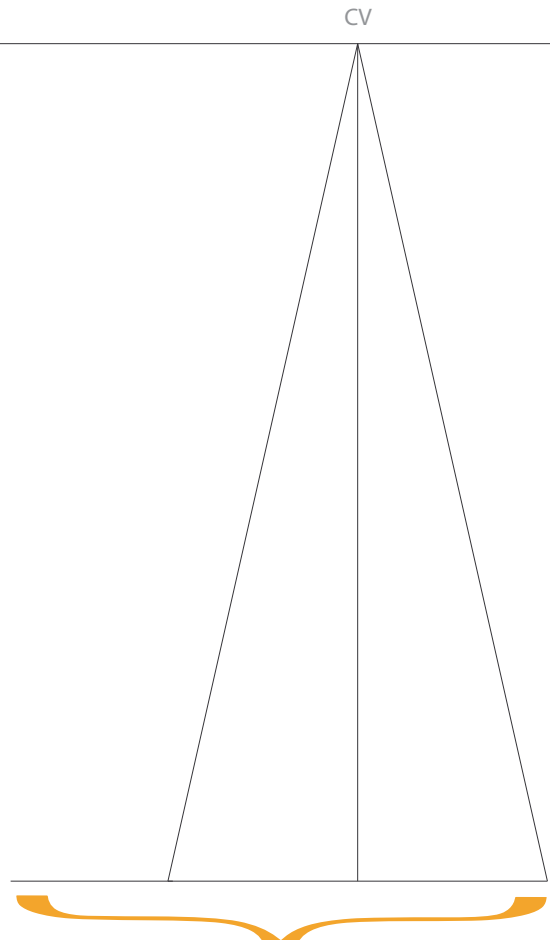


step 2  
Establish the front edge the length desired and draft orthogonal lines from the edges back to the CV (VP).

# HOW TO DRAFT UNITS IN EQUAL PROPORTION

Rebecca B. Bennett

DVP

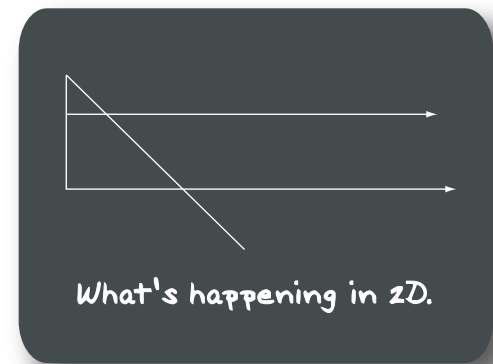
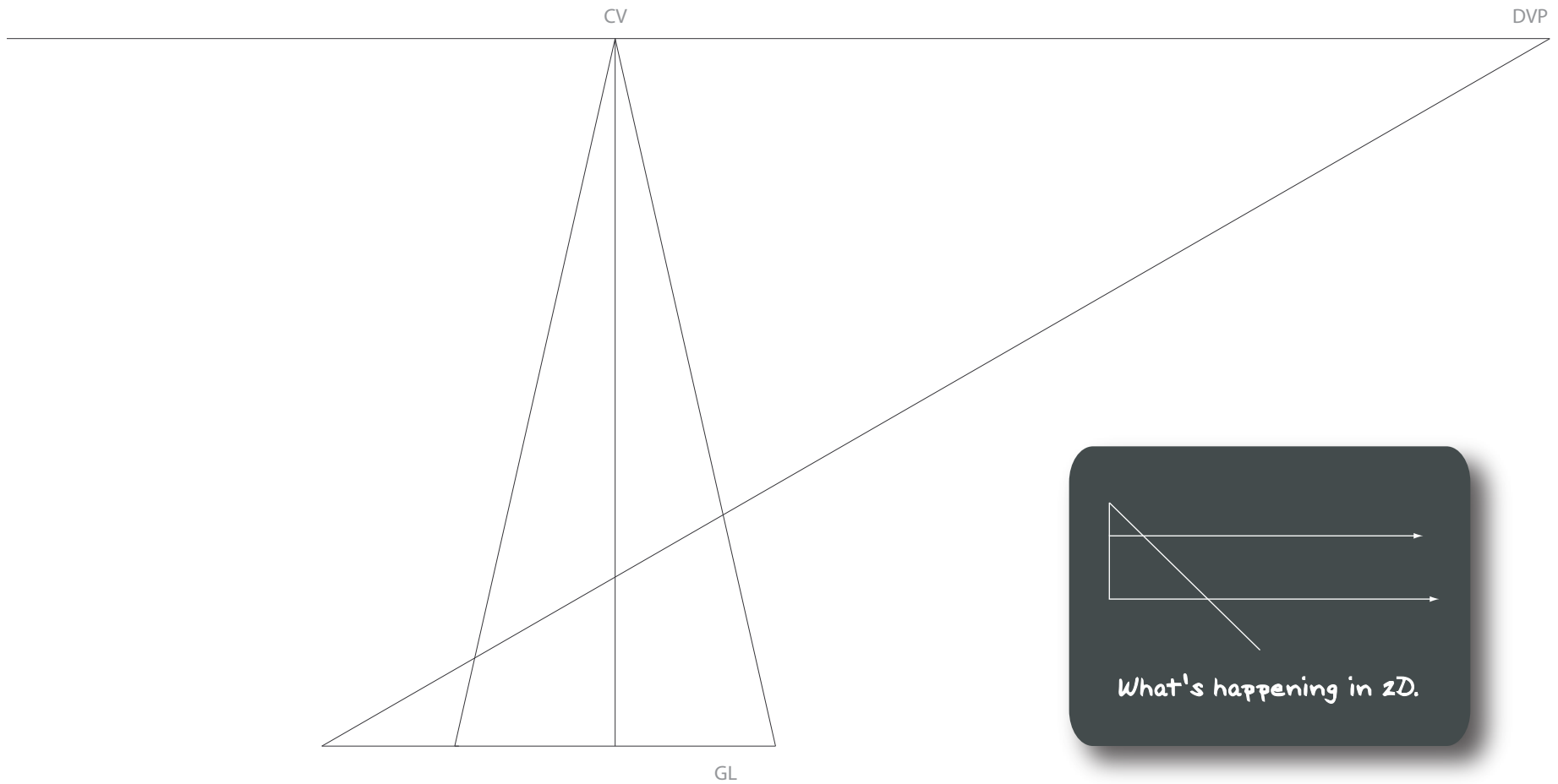


↪ This will be the depth of the object in perspective.

step 3  
Extend the front edge out to the desired depth of the cube.

# HOW TO DRAFT UNITS IN EQUAL PROPORTION

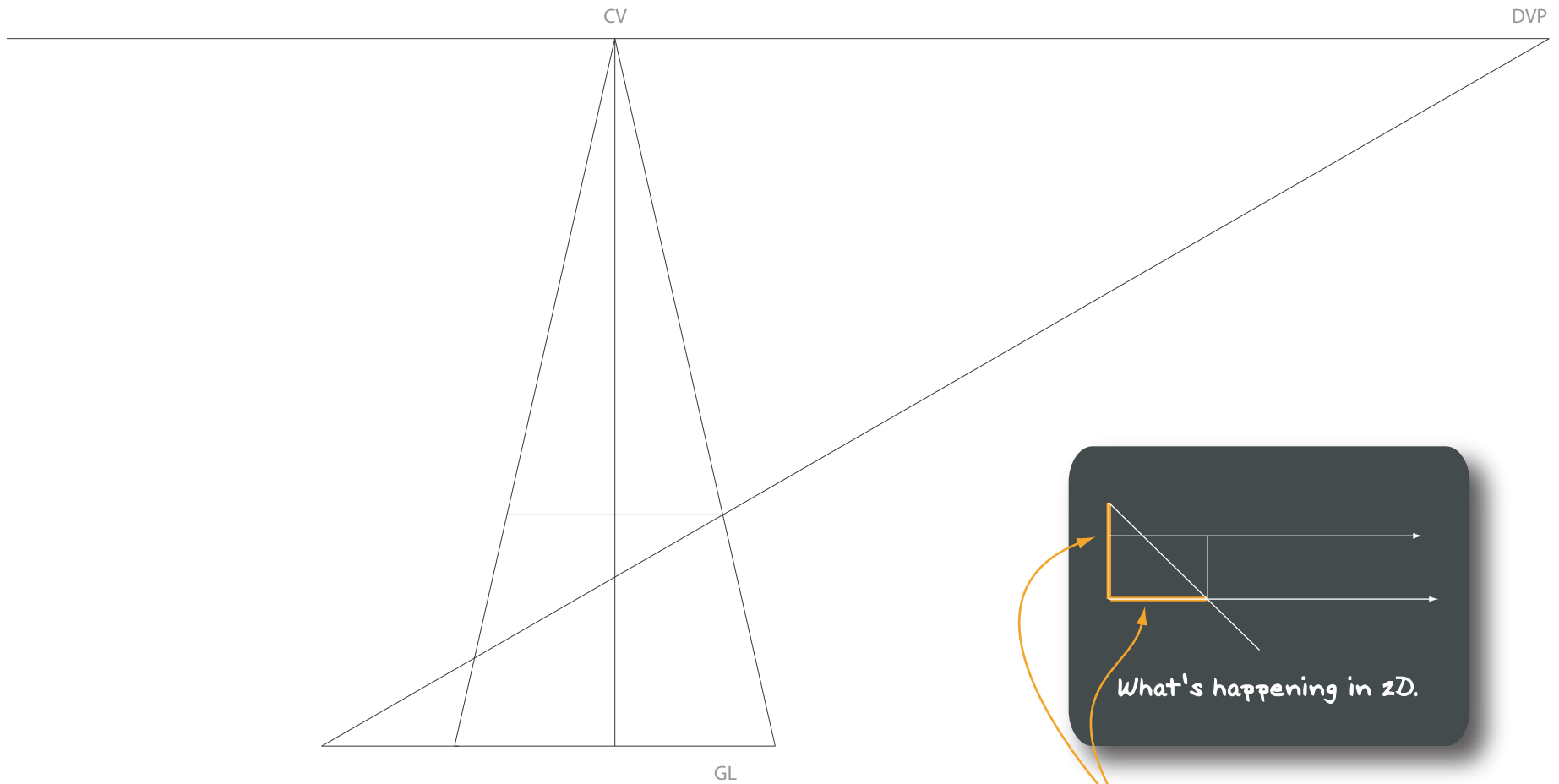
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step 6  
Send the new point to the DVP or established MP (measuring point).

# HOW TO DRAFT UNITS IN EQUAL PROPORTION

Rebecca B. Bennett

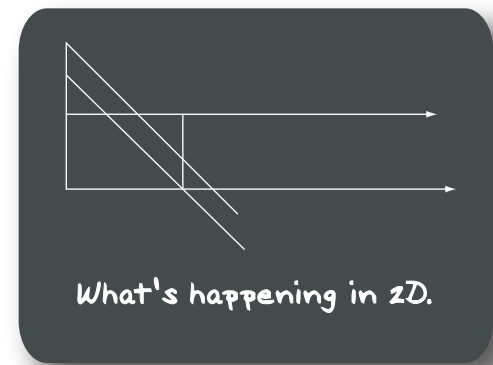
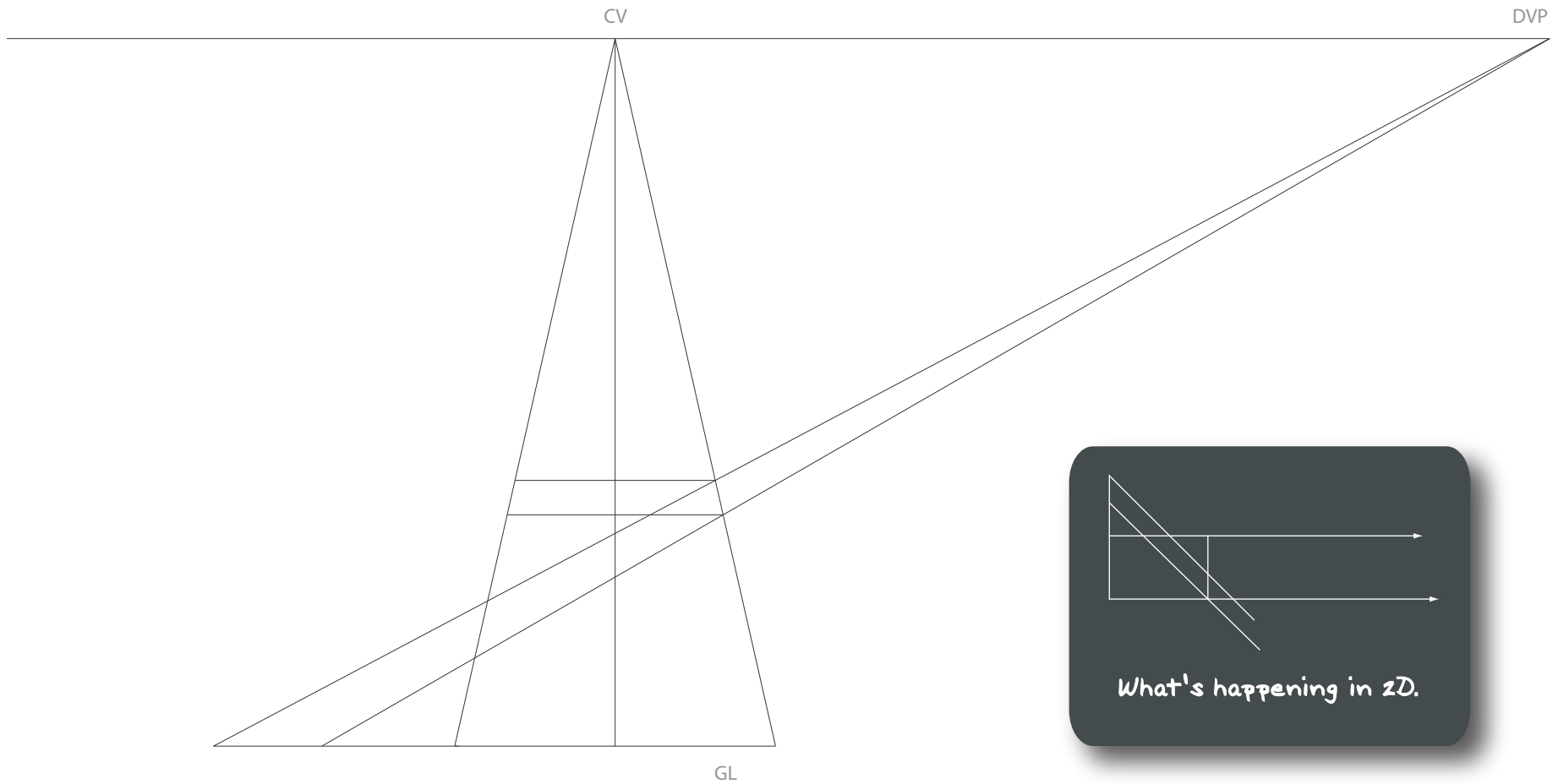


step 5  
Create a line parallel with the H/EL that extends from one orthogonal line to the other beginning at the new intersection.

These are the same length because this is 2D.

# HOW TO DRAFT UNITS IN EQUAL PROPORTION

Rebecca B. Bennett



step 6  
To add additional lengths, extend the front line and repeat steps 4 & 5.